



OPC UA SDK for Java

Migration Guide
From version 4.x to 5.1.0

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1. Introduction

This document describes the changes in the SDK design between version 4.x and 5.0.0. You can use this document to help you to migrate your applications built with SDK 4.x to use the new SDK version 5.0.0 (plus some notes for 5.x.0). If your application is using older than 4.x, please see the other migration guides before reading this.

2. Java version

SDK 5.x for the first time in SDK history bumps the minimum required Java version to 8. Java 8 was already required in 4.x PubSub editions, but now it is needed for every edition.

Android API level minimum is expected to be 26, but this depends on [desugaring](#) options. If you encounter a problem, let us know.

3. "BrowsePath related classes" renamed

In 5.1.0 the following classes related to modelling a "Browse Path" were changed. This mostly affects API related to the [UaNodeBuilderConfiguration](#)(s) for [NodeManagerUaNode.createInstance](#), [NodeBuilder](#) (and some internal systems):

- [com.prosysopc.ua.UaBrowsePath](#) → [com.prosysopc.ua.UaBrowseNamePath](#)
- [com.prosysopc.ua.UaRelativePath](#) → [com.prosysopc.ua.UaRelativeNamePath](#)
- [com.prosysopc.ua.server.BrowsePath](#) → [com.prosysopc.ua.RelativeNamePath](#)
- New class [com.prosysopc.ua.BrowseNamePath](#) was added.

The semantic of the classes are a starting node (in [UaBrowseNamePath+BrowseNamePath](#)) and a path of BrowseNames (of nodes).

There are now **new classes** [com.prosysopc.ua.UaBrowsePath](#) and [com.prosysopc.ua.UaRelativePath](#) with additional semantic, they now are equivalent to [com.prosysopc.ua.stack.core.BrowsePath](#) and [com.prosysopc.ua.stack.core.BrowsePath](#). Also a [UaRelativePathElement](#) was also added to be the counterpart of [com.prosysopc.ua.stack.core.RelativePathElement](#). These [UaXXX](#) variations do not use NamespaceIndex-based classes, i.e. they use [UaNodId](#) in place of [NodId](#), [UaQualifiedName](#) instead of [QualifiedName](#) and so on where namespace is represented with [UaNamespace](#) (i.e. the URI-form).

4. Old serialization system removed

The old [Serializers](#) based serialization system is removed. Now everything works based on [UaDataSpecification](#). Also, [IEncoder/IDecoder](#) implementations such as [BinaryEncoder](#) no longer "keys" on Java Classes, but instead the API is based on [UaNodId](#) as the [DataTypeId](#), which is then used to find respective [UaDataSpecification](#). This mainly affects [Code Generator](#) outputs, but might be relevant if you have used these manually.

[StructureSpecification](#) is now interface, but has the same static factory method for obtaining a [Builder](#). This was made so [OptionSetStructure](#) can multiple inherit [StructureSpecification](#) and [OptionSetSpecification](#).

`FieldSpecification` is now an interface as well and directly implemented by the `.Fields` enum of generated Structures. As a result, there is no longer the option to use `.equals` for them.

5. OptionSets

OptionSet types now have a nested `.Options` enumeration instead of `.Fields`. `AccessLevelType` is an OptionSet, thus types like that are affected, if you have used the options (4.x fields) directly. In addition using the `Options` when constructing the values is the recommended way.

Also there is now `UaDataTypeSpecification` for OptionSets: `OptionSetSpecification` (for UInteger-based) and `OptionSetStructureSpecification`(for `OptionSet`-Structure based).

6. Localization improvements

`LocalizedTextMap` is removed. `LocalizedText` now handles all localized values within the same Java object. These multi-locale values can be obtained via `LocalizedText.builder()`. Most of the API previously in `LocalizedTextMap` is now part of `LocalizedText`. Note that on the client side `LocalizedText` always holds only a single localized value based on the locale of the Session. Thus this mostly helps only the server side. The decision to use `LocalizedText` in this way allows e.g. Structure fields that could be localized to keep the old type and allow Codegen UaNode classes to also support multi-locale values with existing API.

7. Code Generator

The Codegen configuration is the same as in 4.x, but a new feature was added that by default splits the output packages per NodeClass. This can be turned off to retain the previous package structure. For more information, check the Codegen manual.

The outputs of the Codegen have changed. SDK no longer has the "serialization system" regarding `Structure(s)`, everything internally now works per `StructureSpecification`. Also the serialization process itself keys now on `DataTypes UaNodeIds` instead of Java classes. This allowed us to fix some issues since it was complicated as the `DynamicStructure.class` mapping had to be changed constantly when encoding and decoding custom Structures.

The constructor of generated UaNode classes is changed in 5.x: now the constructor just takes an `UaNode.Parameters` instance. If you have manually edited `XXXTypeNode` and `XXXTypeImpl` outputs you must change the constructor.

There are some new outputs as well. Now a `UaIds` equivalent to `Ids` is generated. `UaIds` contains the same identifiers, but as `UaNodeId`, which are used for some of the newer APIs of the SDK.

Also, now a `CommonInformationModel` is generated. This holds references to all generated `UaDataTypeSpecification(s)`. It is automatically registered if client/server side information model output is registered, which also happens automatically (already in 4.x) assuming the `client_model_provider` and/or `server_model_provider` has been used so SDK can automatically find the classes via Java `ServiceLoader`.

8. Reflection changes

SDK now uses less Reflection. It is not completely eliminated however. SDK also no longer uses `setAccessible(true)` or `isAccessible()` (see also), as it could cause issues on newer Java versions. However, this has the potential to break some existing code. If that happens contact support.

9. Changes in toString for some types

`ExpandedNodeId`, `UaNodeId` and `UaQualifiedName` `toString` contains changes.

`ExpandedNodeId.toString` format now only escapes `%` and `;` characters for the namespace uri component. Previously it was based on `java.net.URLEncoder.encode(namespaceUri, "ISO8859-1")`. The output format itself has not changed and is based on the The [XML encoding format](#). If you have persisted `toString` values, you might need to decode them manually based on `URLDecoder.decode(ns, "ISO8859-1")` for the namespaceUri part. Loading them with 5.x without this will result in a different namespace uri than was originally encoded.

`UaNodeId.toString` is now same as `uaNodeId.asExpandedNodeId().toString()`, with the above changes to the `ExpandedNodeId`. Previously the format was "namespaceuri:valuepart" and not intended for parsing purposes.

`UaQualifiedName.toString` now uses a format "nsu=namespaceuri;name=namepart". This is similar to the `ExpandedNodeId` format, but is a custom format i.e. OPC UA doesn't have a "uri-version" for `QualifiedName`. The namespaceUri is escaped similar to the `ExpandedNodeId` changes above.

`UaNodeId` and `UaQualifiedName` both now have a new `parse(String)` version (compared to the `parse(namespace, valuepart)`) that takes in the single `String` that was the output of `toString`. The previous `toString` output was not intended for parsing, this new one is. This changes these values when used in persisted `PubSub` configuration.

10. PubSub

`PubSubEvents` is now `PubSubSystemEvents` to put emphasis that they are events of the `PubSubSystem`, not OPC UA PubSub "Events". `PubSubSystemEvents` has some new events and some of the functionality was changed. `PUB_SUB_JSON_DATASET_MESSAGE_RECEIVED` and `PUB_SUB_UADP_DATASET_MESSAGE_RECEIVED` are now done Reader-level (compared to Group level in 4.x). `PUB_SUB_UADP_NETWORK_MESSAGE_RECEIVED`, `PUB_SUB_MQTT_UADP_NETWORK_MESSAGE_RECEIVED` and `PUB_SUB_MQTT_JSON_NETWORK_MESSAGE_RECEIVED` can be used to see connection-level messages.

Additionally due to `UaNodeId` and `UaQualifiedName` `toString` format change (see release notes or above) and addition of a single-String `parse` the configuration outputs (from `com.prosysopc.ua.samples.pubsub.SamplePubSubConfiguration.save(File, PubSubSystemConf, EncoderContext)`, that uses `com.prosysopc.ua.pubsub.PubSubConf.toMap(MapKind<T>)`) are different. The `PubSubConf.Builder.setAll(MapKind<S>, S)` (thus `com.prosysopc.ua.samples.pubsub.SamplePubSubConfiguration.load(File, EncoderContext)`) accepts both 4.x and the new format.

11. Samples

Samples no longer use a private key password. This was decided to be better than a hardcoded password 'opcua', since basically it is the same thing. Added comment to the code, but also explaining here: A real application should be able to use 3rd-party generated certificates (i.e. certs generated not by SDK itself). This means that either they must be made without a password, using the hardcoded password or the application must be able to receive the password from the user.



If you try to load the old certificate files with the new sample code the loading will fail. Thus you must either delete the old files so SDK re-creates them or keep the old code that used the password. Note that this change is only related to the sample code itself, the old code using the password will work with 5.0.0.

`SampleConsoleServer` no longer by default starts an `opc.https` endpoint. The idea is that this confuses new users less as they seemed to be "on the same level", but in reality `opc.https` is not supported well nor used. It can be enabled with a flag.